**Revised 2/2020**

**City of Rochester Bureau of Parks and Recreation**

**Youth Basketball League**

**2020 Rules**

**High School Varsity applies except where different from these league rules.**

1. **ELGIBILITY**
2. **Juniors and PeeWee; A player is eligible if he/she is of age after February 22, 2016. Ages 15 and under; A player is eligible if he/she turn 15 after February 22, 2016.**
3. **FOR TEAM ENTRIES ONLY: Rosters must be submitted by February 20, 2020. A team will forfeit all games until a roster is received. Rosters are limited to 12 players. It is the responsibility of the coach to verify the age of his players. Coaches must also provide a picture of each player. Directors must sign the roster form verifying that it is complete.**
4. **Players must play in at least 3 games during the regular season to be eligible to play in the playoffs.**
5. **USE OF AN ILLEGAL PLAYER**

**A team that is found to have used an illegal player will be subject to the following:**

**Article 1 First offense- Forfeit of all games to date for the current season.**

**Article 2 Second Offense- No participation in the playoffs for the current season.**

**Article 3 Third offense- Review of Coach. Per Policy and procedure No 89-2 in the Code of Conduct manual.**

1. **GAME**
2. **Games will be four seven (7) minute quarters (12U) and four eight (8) minute quarters (15U) with semi-controlled clock. (Home team must provide a person to run the clock and official book). If a team is ahead by 20 or more points with two minutes remaining in the game, the clock will run during the last two minutes of the quarter.**
3. **There is a fifteen (15) minute grace period. If a team is not ready to play the game by fifteen (15) minutes after the scheduled start time, that team is declared the loser by forfeit. If both teams are not ready, there is a double forfeit.**
4. **The Home Team’s or Ref.O.T.M. score book is official.**
5. **Each team is allowed two 60 second timeouts per half and one 30 second time out, per half. Any unused timeouts from the first half will not carry over into the second half. Each team is given one additional timeout for each overtime period played. Timeouts that are left over are carried over to the overtime.**
6. **The clock stops for all timeouts.**
7. **Overtime will be three minutes with a semi-controlled clock for all three minutes.**
8. **Three conduct related technical by any one team will result in game forfeiture by that team.**
9. **Any player involved in a fight will be ejected from the game and suffer a one game suspension. Any repeat offense by same player will result in ejection of that player from the league. In order to enforce this rule, the opposing team’s coach must report the eject player’s name to the League coordinator before that player’s next game is scheduled. In addition, the coach of the non-compliant players must write up unusual incident report.**
10. **Each player on the roster that dresses for play is required to play a minimum of seven (7) minutes per game. Any team that does not comply with this rule will forfeit the game in which that do not imply.**
11. **Full Court Press:**
	1. **PeeWee & Junior Divisions: teams may only play a full court press during the last 2 minutes of the 2nd and 4th quarter. Otherwise no defense outside the 3 point line.**
	2. **Senior Division: teams are allowed to play a full court press anytime during the game.**
12. **OTHERS**
13. **Coaches are responsible for the conduct of their own team.**
14. **All teams will make playoffs. (Single elimination)**
15. **Teams with best regular season record will be the Home team during the playoffs.**
16. **If a coach is thrown out of the game (and there is no other staff available), the game is over and his team is declared the loser.**
17. **A player guilty of a foul must raise his/her hand so as to be visible to the scorers.**
18. **A coach may stand while play is underway. However, if an official instructs the coach to sit because the coach’s actions are distracting to the officials and/or the players, the coach must do so.**
19. **Ref.O.T.M. will report all scores.**
20. **The three point shot is legal on courts having a three point line.**
21. **All provisions of Policy and Procedure No. 89-2 “Competition Sports for Youth”, are strictly adhered to by all coaches and participants.**

**J. Coaches must sign in all players playing in each game before the start of the**

 **games.**

**H. A team must have at least 4 players to play a game.**